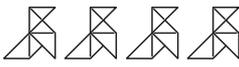
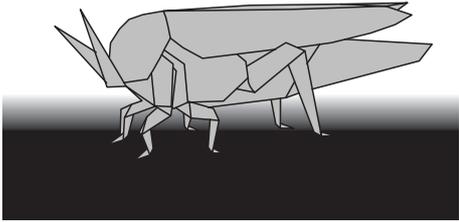
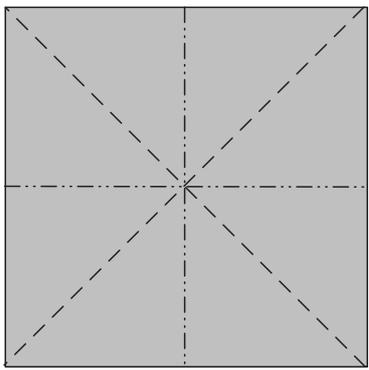
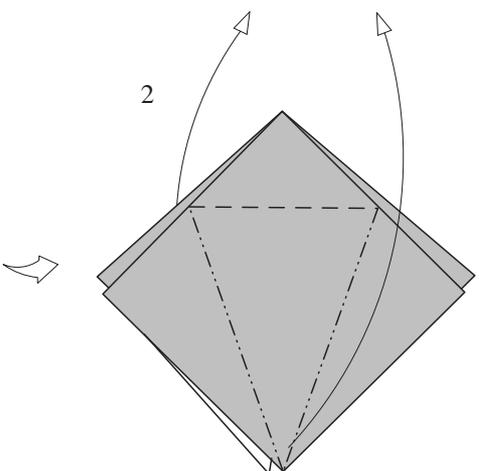
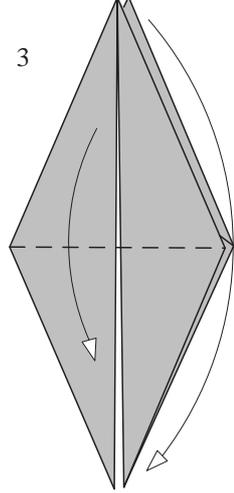
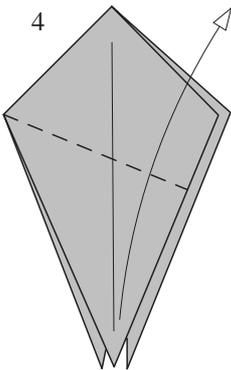
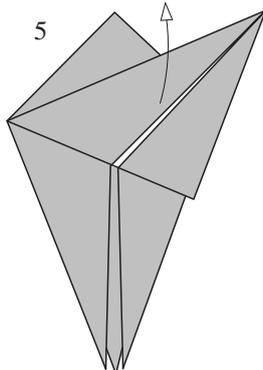
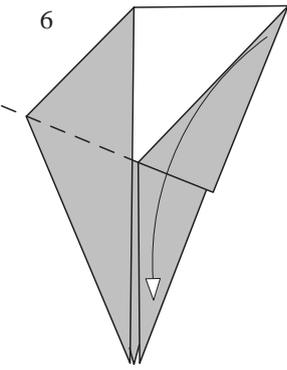
	<i>Autor:</i> J. Anibal Voyer
	<i>Dificultad:</i> 
	<i>Proporción:</i> h = 2/3 a

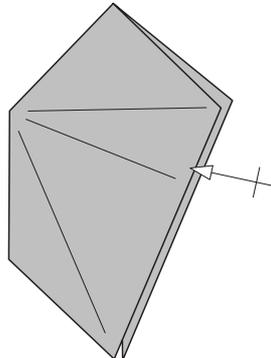
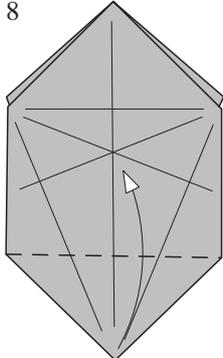
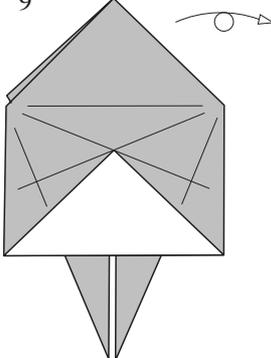


Saltamontes

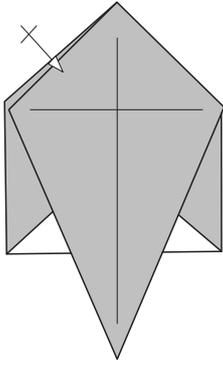
1 

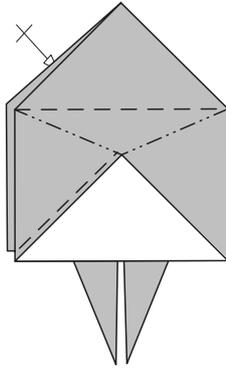
7 Repetir a la derecha

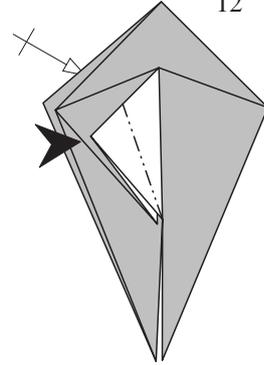
10 Repetir del
paso 4 al 9



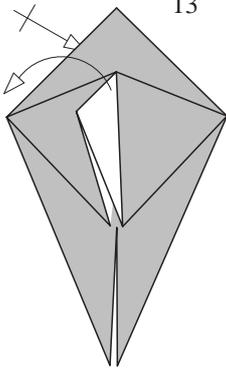
11



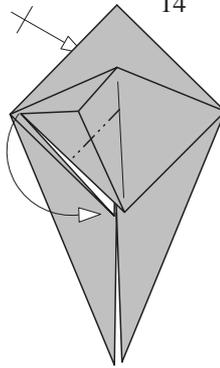
12



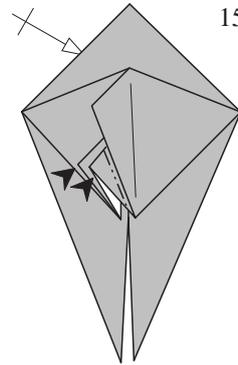
13



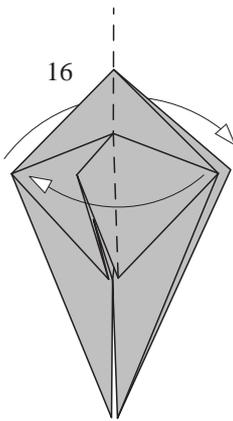
14



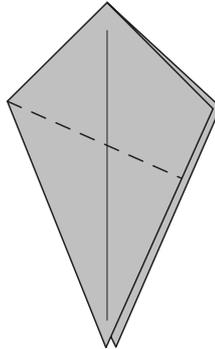
15



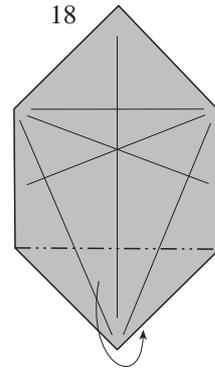
16



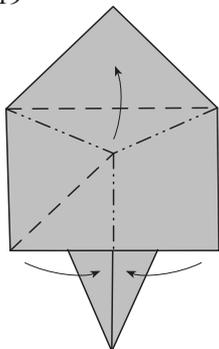
17 Repetir
de paso 4 al 8



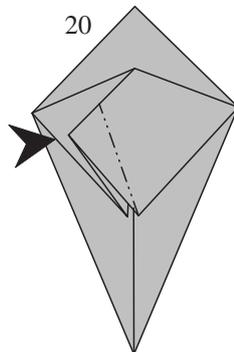
18



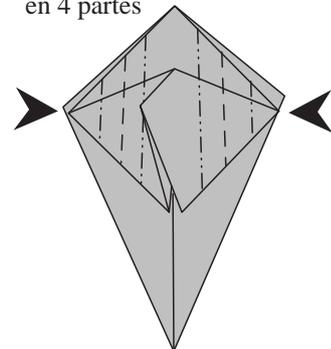
19



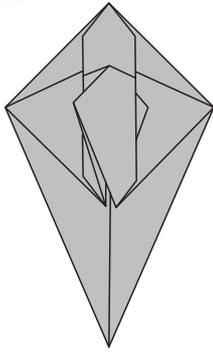
20



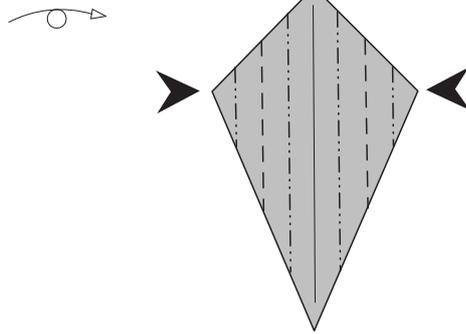
21 Hundir los
picos plegando
en 4 partes



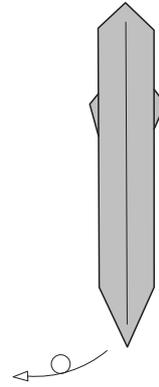
22



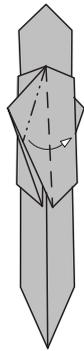
23 hundir los picos



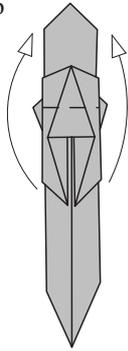
24



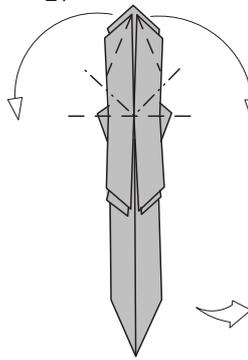
25



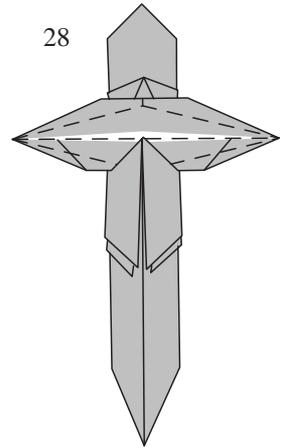
26



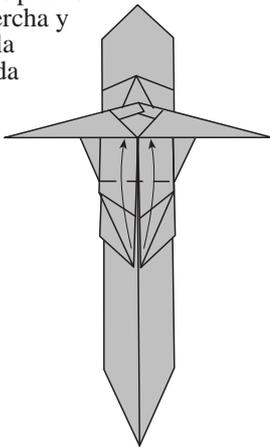
27



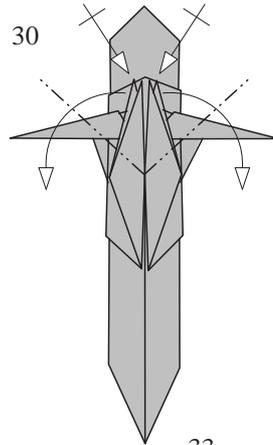
28



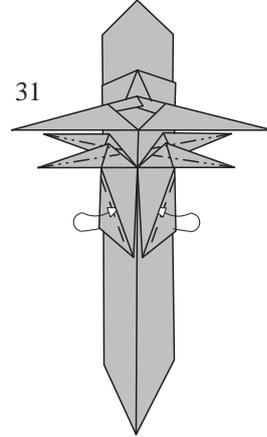
29 Hay que subir dos puntas de la dercha y dos de la izquierda



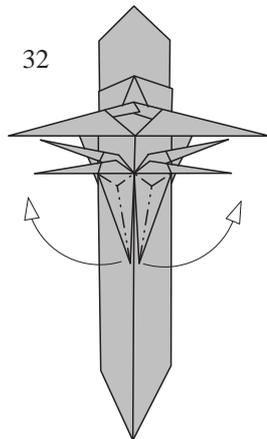
30



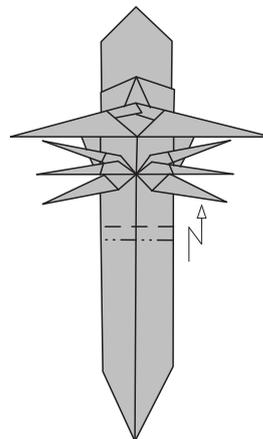
31

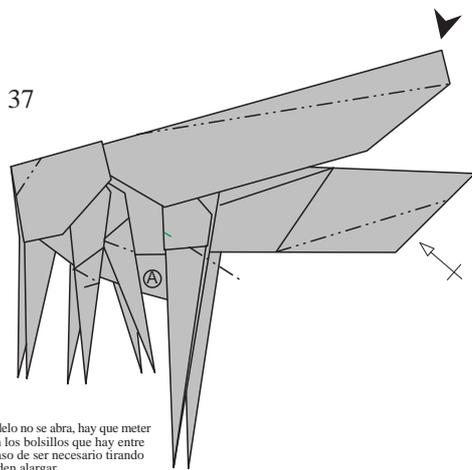
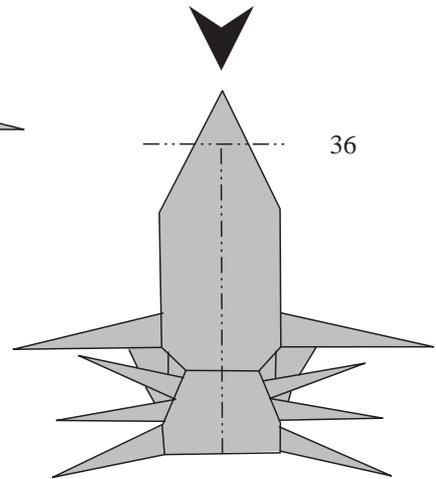
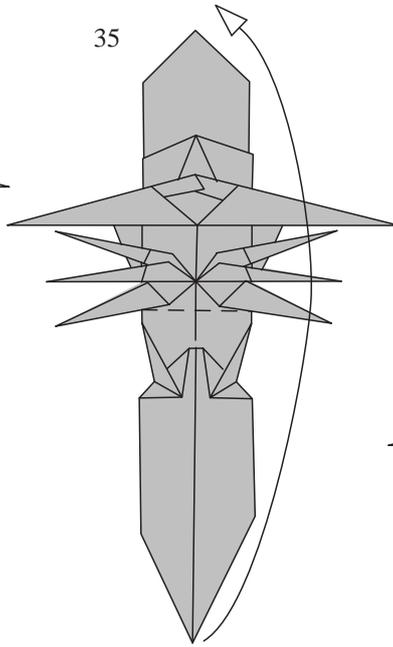
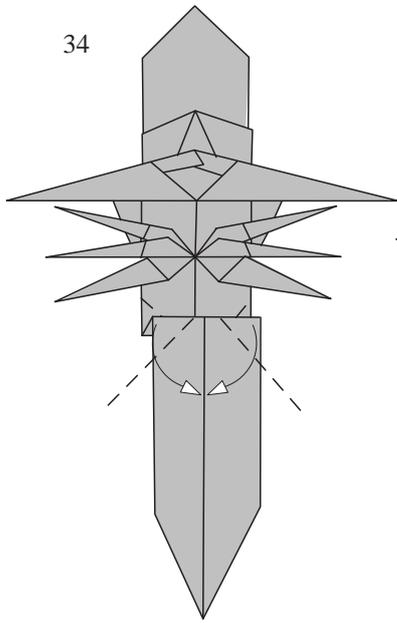


32



33





Para que el modelo no se abra, hay que meter las puntas A en los bolsillos que hay entre las patas. En caso de ser necesario tirando de ellas se pueden alargar

